



The Interregnum FAQsheet

Interregnum is an Amateur Press Association comprised of individual zines written and formatted by various authors and mailed to the editor for collation, reproduction, and binding. It is published once every six weeks, eight times a year. The primary focus is roleplaying games, fantasy, and science fiction, but diversity is valued—authors may write about anything they wish. **Interregnum** is written by mature gamers who necessarily have other subjects of interest beyond roleplaying games. It is hoped that the inclusion of such subjects will produce interesting insights into the roleplaying hobby.



Subscriptions: There is no fixed subscription period. Subscribers should mail a check or money order in US funds payable to Peter Maranci to establish an account; as issues are mailed the cost of the issue and the postage used to mail it will be deducted from the account. When the account gets low the amount left will be noted on the mailing envelope. At that point the subscriber may send more money to continue receiving issues, put their account on hold until some future time, or have the balance returned (at the editor's option, a final issue may be mailed instead to close out accounts in which the balance is less than the cost of one issue).



The cost per issue is \$2 plus postage.

Postage: Within the US 1st class mail for the average issue of **IR** costs \$2.16, while book rate (4th class) costs \$1.24 per pound. Subscribers may choose which method of mailing they prefer. Overseas subscribers may choose any type of mail available from the US Postal Service; rates of about \$2 exist for almost everywhere in the world (though they can take six to eight weeks to reach their destination).

Sample Issues: Sample issues may be obtained by mailing a check or money order for \$3, mailed anywhere in the world. The **Interregnum** Sampler is also available; it is a 46-page collection of material from the first eight issues of **IR**. For a copy of the Sampler, send \$1.47 in postage to the editor.

Writing for Interregnum: Anyone is welcome to write for **IR**. Since **Interregnum** is an amateur publication, not for profit, contributors help defray the cost of photocopying their zines. The cost is \$2 per single-sided page. Contributors are not charged for a copy of the issue they write in—their only additional cost is postage.

Alternatively contributors may mail in 100+ copies of their zine, printed double-sided to reduce mailing costs. Zines mailed via UPS or any other private delivery service should be sent "no signature required".

Format: Zines must be clean and sharp enough to photocopy well. Desktop publishing is not required; zines may be typed, or even handwritten. Margins should be at least 1/2 inch wide on the top, bottom, and outer edges; a one-inch margin should be used for the binding edge (the left side for odd-numbered pages, right side for even-numbered pages). Internal art enhances readability and is always appreciated, as are multiple columns and subheads. Pagination is helpful.

Content: Contributors are free to write as they wish, almost totally free of editorial oversight. I ask only that nothing be included which could lead to legal difficulties; please keep in mind that **Interregnum** is shipped across state lines and overseas, and is distributed in game stores which are open to all ages.

Copyright: All zines should be copyrighted by the author. Copyright may be asserted through the following phrase: Copyright (Date) (Your Name) or © (Date) (Your Name). **(c) is not a valid designation.**

Copyrighted and trademarked material is often discussed in **Interregnum**. Discussion of such material is not intended as a challenge to any copyright or trademark.

Emailing Zines: The main email address for **Interregnum** is pmaranci@tiac.net. Zines in ASCII form may be sent to the editor at that address via the InterNet for DTP formatting, or mailed in on 3.5" or 5.25" DOS-compatible floppy disks. Since time is limited (and becomes tighter as collation looms), ASCII zines sent in for layout should arrive at least four days before the deadline for printed zines. I'll attempt to capture the style of the contributor, if I have a sample of previous work and enough time. I can also accept files created with Publish-It for Windows or Microsoft Word on 3.5 or 5.25" disks.



Publish-It, Word, and uencoded print-to-disk files may be sent via the Internet. These files must be set up to print on an Okidata OL400e or Hewlet-Packard IIP printer. Files may also be attached using MIME, but these should be mailed to maranci@tiac.net — note that this is different from the pmaranci@tiac.net account.

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Emailed zines will be printed on a 300 dpi Okidata OL400e laser printer for no extra charge.

Special ASCII codes may be included in emailed text to allow my DTP program to automatically format elements of the zine. A guide to these codes is available for email contributors—email for info.



The Interregnum World Wide Web home page may be found at <http://www.tiac.net/users/maranci/index.html>. It includes back-issue listings, links to contributor home pages and other sites of interest, sample articles, information about the upcoming issue, an on-Web game, and more. Comments on the Web page are invited.

Letters to the Editor will be gladly received, and printed in the editorial section. No letter will be published, however, that is marked "not for publication".

Back Issues: Back issues are available while supplies last. Issues cost \$2 each in US funds, plus the cost of postage. Master copies of each issue are kept on file; when the supply of back issues runs out, back issues will be available at the cost of printing them up (probably four or five dollars each). A considerable savings in postage costs may be realized by shipping several issues at once.

Free Issues for schools and organizations: Free copies of the *Interregnum* Sampler will be sent in bulk to college or university roleplaying/game organizations that request them, as long as supplies remain available. Other RPG-related organizations and conventions may also request free materials.

Net Connection: An InterNet alias has been set up which allows correspondents to receive information and updates about the status of *Interregnum*. Anyone who would like to be on that list should send email to pmaranci@tiac.net and include a valid InterNet address.

Glossary:



RPG: Role Playing Game

IR: *Interregnum* You're soaking in it.

TWH: *The Wild Hunt*, an old and respected APA based in the Greater Boston area. A number of *Interregnum* contributors have written for *TWH*. In hiatus; quite probably deceased.



A&E: *Alarums & Excursions*, an long-standing APA based on the West Coast.

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RQ: *RuneQuest*TM, a roleplaying system played by a number of contributors to *Interregnum*

AD&DTM: *Advanced Dungeons & Dragons*TM, a roleplaying system

CCG: Collectible Card Game

LARP or LRP: Live Action Role Playing (game); a generic term

LOL: Laugh Out Loud (alternatively **ROFL:** Rolling On Floor, Laughing)

PBEM: Play By Email

GM, DM: Gamemaster, the person who runs a roleplaying game.

PC: Player Character, the role that a player takes in a game.

NPC: Non-Player Character; any of the numerous in-game people and creatures that a GM portrays in a game.

BTW: By The Way

IMHO: In My Humble Opinion

RAEBNC: Read And Enjoyed But No Comment. An acronym commonly used by procrastinating contributors. 8^>}

CD-ROM: Compact Disk, Read Only Memory. Laser disks for computer which hold huge amounts of data. Many high-quality computer games are released on CD-ROM.

:-) or ☺ : a smile, indicating that the text preceding is not to be taken entirely seriously

8^>} : The cynical smile of a bearded, bespectacled editor