

RUNEQUEST III SORCERER SHEET

Character Name: _____ Species: _____ Finances _____ Equipment _____ ENC _____
 Social Class: _____ Sex: _____ Age: _____ K _____
 Nationality: _____ Culture: _____ L _____
 Parent(s) Occupation(s): _____ W _____
 Adventurer Occupations: _____
 Cult(s)/Rank: _____

Current: STR: _____ CON: _____ SIZ: _____ INT: _____ POW: _____ DEX: _____ APP: _____
 Original: STR: _____ CON: _____ SIZ: _____ INT: _____ POW: _____ DEX: _____ APP: _____

Handedness: _____ SIZ SRM _____ + DEX SRM _____ = Melee SRM _____
 Damage Modifier: _____ Movement Rate: _____ meters/SR Total ENC: _____

<p>Agility Bonus _____ %</p> <p>Boat(05) _____ <input type="checkbox"/></p> <p>Climb(40) _____ <input type="checkbox"/></p> <p>Dodge(05) _____ <input type="checkbox"/></p> <p>Jump(25) _____ <input type="checkbox"/></p> <p>Ride(05) _____ <input type="checkbox"/></p> <p>Swim(15) _____ <input type="checkbox"/></p> <p>Throw(25) _____ <input type="checkbox"/></p>	<p>Knowledge Bonus _____ %</p> <p>Animal Lore(05) _____ <input type="checkbox"/></p> <p>Craft(10) _____ <input type="checkbox"/></p> <p>_____ <input type="checkbox"/></p> <p>Evaluate (05) _____ <input type="checkbox"/></p> <p>First Aid(10) _____ <input type="checkbox"/></p> <p>Human Lore(05) _____ <input type="checkbox"/></p> <p>Mineral Lore(05) _____ <input type="checkbox"/></p> <p>Plant Lore(05) _____ <input type="checkbox"/></p> <p>Read/Write Languages _____ <input type="checkbox"/></p> <p>_____ <input type="checkbox"/></p> <p>Shiphandling(00) _____ <input type="checkbox"/></p> <p>World Lore(05) _____ <input type="checkbox"/></p> <p>_____ <input type="checkbox"/></p> <p>_____ <input type="checkbox"/></p> <p>_____ <input type="checkbox"/></p>	<p>Manipulation Bonus _____ %</p> <p>Conceal(05) _____ <input type="checkbox"/></p> <p>Devise(05) _____ <input type="checkbox"/></p> <p>Sleight(05) _____ <input type="checkbox"/></p> <p>Play Instrument (00) _____ <input type="checkbox"/></p> <p>_____ <input type="checkbox"/></p> <p>_____ <input type="checkbox"/></p> <p>_____ <input type="checkbox"/></p>
<p>Communication Bonus _____ %</p> <p>Fast Talk(05) _____ <input type="checkbox"/></p> <p>Orate(05) _____ <input type="checkbox"/></p> <p>Sing(05) _____ <input type="checkbox"/></p> <p>Speak languages Own(30) _____ <input type="checkbox"/></p> <p>_____ (00) _____ <input type="checkbox"/></p> <p>_____ (00) _____ <input type="checkbox"/></p> <p>_____ (00) _____ <input type="checkbox"/></p> <p>_____ (00) _____ <input type="checkbox"/></p> <p>_____ (00) _____ <input type="checkbox"/></p>	<p>Perception Bonus _____ %</p> <p>Listen(25) _____ <input type="checkbox"/></p> <p>Scan(25) _____ <input type="checkbox"/></p> <p>Search(25) _____ <input type="checkbox"/></p> <p>Track(05) _____ <input type="checkbox"/></p> <p>_____ <input type="checkbox"/></p> <p>_____ <input type="checkbox"/></p>	<p>Stealth Bonus _____ %</p> <p>Hide(10) _____ <input type="checkbox"/></p> <p>Sneak(10) _____ <input type="checkbox"/></p>

Weapon Skills

Attack Bonus _____ % (Mn)
Parry Bonus _____ % (Ag)

Total Magic Points

00	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17
18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35

Weapon _____ Damage _____
 SR _____ A% _____ C _____ S _____ F _____
 AP _____ P% _____ C _____ S _____ F _____

Total Fatigue: _____ **Total ENC:** _____ **Fatigue Status:** _____

Weapon _____ Dam _____
 SR _____ A% _____ C _____ S _____ F _____
 AP _____ P% _____ C _____ S _____ F _____

Total Hit Points

-25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	-9
-8	-7	-6	-5	-4	-3	-2	-1	00	+1	02	03	04	05	06	07	08
09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

Weapon _____ Dam _____
 SR _____ A% _____ C _____ S _____ F _____
 AP _____ P% _____ C _____ S _____ F _____

Weapon _____ Dam _____
 SR _____ A% _____ C _____ S _____ F _____
 AP _____ P% _____ C _____ S _____ F _____

Missile _____ Dam _____
 A% _____ € C _____ S _____ F _____
 SR _____ Range: _____ AP _____

Shield _____ Dam _____
 SR _____ P% _____ C _____ S _____ F _____
 AP _____ A% _____ C _____ S _____ F _____

<u>Melee/Missile</u>	<u>Location</u>	<u>Armor Type</u>	<u>AP (ENC)</u>
(01-04/01-03)	Rt. Leg _____	_____	(____)(____)
11 10 9 8 7 6	5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(05-08/04-06)	Lt. Leg _____	_____	(____)(____)
11 10 9 8 7 6	5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(09-11/07-10)	Abdomen _____	_____	(____)(____)
11 10 9 8 7 6	5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(12 /11-15)	Chest _____	_____	(____)(____)
11 10 9 8 7 6	5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(13-15/16-17)	Rt. Arm _____	_____	(____)(____)
11 10 9 8 7 6	5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(16-18/18-19)	Lt. Arm _____	_____	(____)(____)
11 10 9 8 7 6	5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(19-20/ 20)	Head _____	_____	(____)(____)
11 10 9 8 7 6	5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
Total Armor Enc			(____)

